

# Sparse matrix optimization problems in computational color imaging



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# What is a sparse matrix?

- A matrix with significantly more number of 0's than non-zero elements
- In the words of J. H. Wilkinson, “... *any matrix with enough zeros that it pays to take advantage of them*”
- Structure lends itself to special techniques which improve **computational efficiency**: time and storage
- Examples: diagonal matrix (special case: identity matrix), band matrix
- Scenarios where sparse matrices appear: computational fluid dynamics (solution to partial differential equations), robotics, financial modeling, networks, computational color imaging

# Examples from computational color imaging

- 1 Color look-up-table design via joint optimization of node locations and output values<sup>1</sup>
- 2 Image spatial resolution enhancement via multiple image captures<sup>2</sup>

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<sup>1</sup> Monga and Bala, ICASSP 2010

<sup>2</sup> Monga and Srinivas, Invited paper, ASILOMAR Conference 2010

# Brief digression: Optimization theory

- Consider an optimization problem in standard form:

$$\begin{aligned} & \text{minimize} && f_0(\mathbf{x}) \\ & \text{subject to} && f_i(\mathbf{x}) \leq 0, i = 1, 2, \dots, m \\ & && h_i(\mathbf{x}) = 0, i = 1, 2, \dots, p. \end{aligned} \tag{1}$$

- Domain  $\mathcal{D} = \bigcap_{i=0}^m \text{dom } f_i \cap \bigcap_{i=1}^p \text{dom } h_i \subset \mathbb{R}^n$ .
- Lagrangian  $L : \mathbb{R}^n \times \mathbb{R}^m \times \mathbb{R}^p \mapsto \mathbb{R}$

$$L(\mathbf{x}, \boldsymbol{\lambda}, \boldsymbol{\nu}) = f_0(\mathbf{x}) + \sum_{i=0}^m \lambda_i f_i(\mathbf{x}) + \sum_{i=1}^p \nu_i h_i(\mathbf{x}). \tag{2}$$

# Dual function

- Lagrange dual function  $g : \mathbb{R}^m \times \mathbb{R}^p \mapsto \mathbb{R}$

$$g(\boldsymbol{\lambda}, \boldsymbol{\nu}) = \inf_{\mathbf{x} \in \mathcal{D}} \left( f_0(\mathbf{x}) + \sum_{i=1}^m \lambda_i f_i(\mathbf{x}) + \sum_{i=1}^p \nu_i h_i(\mathbf{x}) \right). \quad (3)$$

- $g$  is **always concave** in  $\boldsymbol{\lambda}, \boldsymbol{\nu}$ .
- A useful property:

$$g(\boldsymbol{\lambda}, \boldsymbol{\nu}) \leq p^*, \text{ where } p^* = \inf_{\mathbf{x} \in \mathcal{D}} \{f_0(\mathbf{x})\}. \quad (4)$$

- For **convex optimization** problems, solving Eq. (1) is equivalent to the following optimization problem:

$$\begin{aligned} & \text{maximize} && g(\boldsymbol{\lambda}, \boldsymbol{\nu}) \\ & \text{subject to} && \boldsymbol{\lambda} \succeq \mathbf{0}. \end{aligned} \quad (5)$$

# Quadratic program (QP)

$$\begin{aligned} & \text{minimize} && \frac{1}{2} \mathbf{x}^T \mathbf{P} \mathbf{x} + \mathbf{q}^T \mathbf{x} + \mathbf{r} \\ & \text{subject to} && \mathbf{G} \mathbf{x} \preceq \mathbf{h} \\ & && \mathbf{A} \mathbf{x} = \mathbf{b}, \end{aligned} \tag{6}$$

where  $\mathbf{P}$  is a  $n \times n$  symmetric, positive semidefinite matrix,  $\mathbf{G} \in \mathbb{R}^{m \times n}$ ,  $\mathbf{A} \in \mathbb{R}^{p \times n}$ .

- Objective function is (convex) quadratic
- Equality and inequality constraint functions are affine

## Example 1: Color look-up-table design

Given: A training set of multi-dimensional color inputs and their “true” transformed values:  $S = \{(\mathbf{x}_i, y_i)\}, i = 1, 2, \dots, K, \mathbf{x}_i \in \mathbb{R}^n, y_i \in \mathbb{R}$ .

Choose **look-up-table nodes**  $\chi^{nd} = \{\mathbf{x}_j^{nd}\}, j = 1, \dots, M$  and corresponding **output values**  $y_j^{nd}$  which minimize the following error function:

$$\mathcal{C}(\chi^{nd}, \mathbf{y}^{nd}) = \|\mathbf{y}^{tr} - \mathbf{W}_{\chi^{nd}} \cdot \mathbf{y}^{nd}\|^2. \quad (7)$$

- Weight matrix  $\mathbf{W}_{\chi^{nd}}$  induced by node locations  $\chi^{nd}$ .
- For fixed  $\mathbf{y}^{nd}$ , cost function is convex in  $\mathbf{W}_{\chi^{nd}}$ .

# Weight matrix optimization

$$\begin{aligned} & \text{minimize} && \| \mathbf{y}^{tr} - \mathbf{W}_{\chi^{nd}} \cdot \mathbf{y}^{nd*} \|^2 \\ & \text{subject to} && \mathbf{w}_i^T \mathbf{e}_i = 0, i = 1, 2, \dots, K \\ & && w_{i,j} \geq 0, i = 1, 2, \dots, T, j = 1, 2, \dots, M \\ & && \mathbf{W}_{\chi^{nd}} \cdot \mathbf{1} = \mathbf{1}. \end{aligned} \tag{8}$$

Interpretation of constraints:

- $\mathbf{w}_i$  is the  $i$ -th row of  $\mathbf{W}_{\chi^{nd}}$ ,  $\mathbf{e}_i$  is a membership vector of zeros and ones. The membership constraint fixes the locations of the nodes with non-zero weights.
- $w_{i,j} \geq 0$ : non-negativity of individual matrix elements, since interpolation weights are non-negative..
- Sum of elements in each row of  $\mathbf{W}_{\chi^{nd}}$  is 1, since it is an interpolation matrix.

$\mathbf{W}_{\chi^{nd}}$  is a **sparse matrix**.



# Formulation as a QP

$$\begin{aligned}\arg \min_{\mathbf{W}} \|\mathbf{y}^{tr} - \mathbf{W}\mathbf{y}^{nd}\|^2 &= \arg \min_{\mathbf{W}} ((\mathbf{y}^{tr} - \mathbf{W}\mathbf{y}^{nd})^T (\mathbf{y}^{tr} - \mathbf{W}\mathbf{y}^{nd})) \\ &= \arg \min_{\mathbf{W}} ((\mathbf{y}^{nd})^T \mathbf{W}^T \mathbf{W} \mathbf{y}^{nd} - 2(\mathbf{y}^{tr})^T \mathbf{W} (\mathbf{y}^{nd}))\end{aligned}$$

Let  $\mathbf{Y} := \mathbf{y}^{nd}(\mathbf{y}^{nd})^T$  and  $\mathbf{w}_i^T$  denote the  $i$ -th row of  $\mathbf{W}$ . Then,

$$\begin{aligned}(\mathbf{y}^{nd})^T \mathbf{W}^T \mathbf{W} \mathbf{y}^{nd} &= \text{tr}((\mathbf{y}^{nd})^T \mathbf{W}^T \mathbf{W} \mathbf{y}^{nd}) = \text{tr}(\mathbf{W} \mathbf{y}^{nd} (\mathbf{y}^{nd})^T \mathbf{W}^T) \\ &= \text{tr}(\mathbf{W} \mathbf{Y} \mathbf{W}^T) = \sum_{i=1}^K \mathbf{w}_i^T \mathbf{Y} \mathbf{w}_i \\ &= \text{vec}(\mathbf{W}^T)^T (\mathbf{I}_m \otimes \mathbf{Y}) \text{vec}(\mathbf{W}^T) \\ &= \text{vec}(\mathbf{W}^T)^T \tilde{\mathbf{Y}} \text{vec}(\mathbf{W}^T),\end{aligned}$$

where  $\text{vec}(\cdot)$  is the vectorizing operator,  $\mathbf{I}_m$  is the  $m \times m$  identity matrix, and  $\otimes$  represents the Kronecker product.

## Formulation as a QP (contd.)

Similarly,

$$\begin{aligned}(\mathbf{y}^{tr})^T \mathbf{W} \mathbf{y}^{nd} &= \text{tr}((\mathbf{y}^{tr})^T \mathbf{W} \mathbf{y}^{nd}) = \text{tr}(\mathbf{W} \mathbf{y}^{nd} (\mathbf{y}^{tr})^T) \\ &= \text{tr}((\mathbf{y}^{nd} (\mathbf{y}^{tr})^T)^T \mathbf{W}^T) = \text{vec}(\mathbf{y}^{nd} (\mathbf{y}^{tr})^T)^T \text{vec}(\mathbf{W}^T).\end{aligned}$$

With  $\mathbf{z} := \text{vec}(\mathbf{W}^T)$  and  $\mathbf{c} := -2\text{vec}(\mathbf{y}^{nd} (\mathbf{y}^{tr})^T)$ , the original cost function becomes

$$\arg \min_{\mathbf{z}} \mathbf{z}^T \tilde{\mathbf{Y}} \mathbf{z} + \mathbf{c}^T \mathbf{z}. \quad (9)$$

- $\mathbf{Y}$  positive semidefinite,  $\mathbf{I}_m$  positive definite  $\Rightarrow \tilde{\mathbf{Y}}$  is positive semidefinite (Kronecker product preserves positive definiteness).
- Cost function is quadratic in  $\mathbf{z}$ .

## What about the constraints?

- **Membership constraint:** Let  $\mathbf{0} \in \mathbb{R}^M$  denote the vector with all zeros. Define  $\mathbf{E} \in \mathbb{R}^{K \times KM}$  such that

$$\mathbf{E} = \begin{bmatrix} \mathbf{e}_1^T & \mathbf{0}^T & \mathbf{0}^T & \dots & \mathbf{0}^T \\ \mathbf{0}^T & \mathbf{e}_2^T & \mathbf{0}^T & \dots & \mathbf{0}^T \\ \dots & \dots & \dots & \dots & \dots \\ \mathbf{0}^T & \mathbf{0}^T & \dots & \mathbf{0}^T & \mathbf{e}_K^T \end{bmatrix} \quad (10)$$

$$\mathbf{w}_i^T \mathbf{e}_i = 0, i = 1, 2, \dots, K \Leftrightarrow \mathbf{Ez} = \mathbf{0} (\in \mathbb{R}^K). \quad (11)$$

- **Non-negativity:**

$$w_{i,j} \geq 0 \Leftrightarrow \mathbf{z} \succeq \mathbf{0} (\in \mathbb{R}^{KM}). \quad (12)$$

- **Interpolation constraint:** Let  $\mathbf{1} \in \mathbb{R}^M$  denote the vector with all ones. Define  $\mathbf{F} \in \mathbb{R}^{K \times KM}$  such that

$$\mathbf{F} = \begin{bmatrix} \mathbf{1}^T & \mathbf{0}^T & \mathbf{0}^T & \dots & \mathbf{0}^T \\ \mathbf{0}^T & \mathbf{1}^T & \mathbf{0}^T & \dots & \mathbf{0}^T \\ \dots & \dots & \dots & \dots & \dots \\ \mathbf{0}^T & \mathbf{0}^T & \dots & \mathbf{0}^T & \mathbf{1}^T \end{bmatrix} \quad (13)$$

$$\mathbf{W} \cdot \mathbf{1} = \mathbf{1} \Leftrightarrow \mathbf{Fz} = \mathbf{1} (\in \mathbb{R}^K). \quad (14)$$

# Complete optimization problem

$$\begin{aligned} & \text{minimize} && \mathbf{z}^T \tilde{\mathbf{Y}} \mathbf{z} + \mathbf{c}^T \mathbf{z} \\ & \text{subject to} && \mathbf{E} \mathbf{z} = \mathbf{0} \\ & && \mathbf{z} \succeq \mathbf{0} \\ & && \mathbf{F} \mathbf{z} = \mathbf{1} \end{aligned} \tag{15}$$

where

- $\mathbf{z} = \text{vec}(\mathbf{W}^T)$
- $\tilde{\mathbf{Y}} = \mathbf{I}_m \otimes (\mathbf{y}^{nd}(\mathbf{y}^{nd})^T)$
- $\mathbf{c} = -2\text{vec}(\mathbf{y}^{nd}(\mathbf{y}^{tr})^T)$
- $\mathbf{E} \in \mathbb{R}^{K \times KM}$  is defined in Eq. (10)
- $\mathbf{F} \in \mathbb{R}^{K \times KM}$  is defined in Eq. (13)
- $K$  is the number of training points.

## Example 2: Spatial resolution enhancement

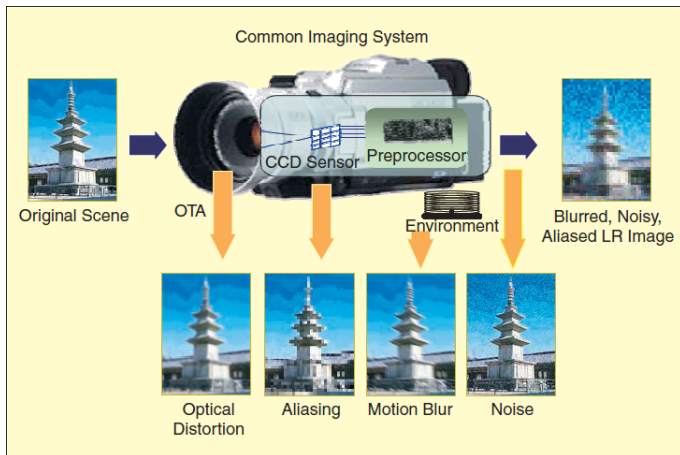


Figure: Digital image acquisition system<sup>3</sup>.

<sup>3</sup>Park et al., IEEE Signal Processing Magazine, 2003

# Model of the forward imaging process

$$\mathbf{y}_k = \mathbf{D}\mathbf{B}\mathbf{T}_k\mathbf{x} + \mathbf{n}_k, \quad 1 \leq k \leq K \quad (16)$$

where

- $\mathbf{x} \in \mathbb{R}^n$  is the unknown high-resolution image
- $\mathbf{y}_k \in \mathbb{R}^m$  ( $m < n$ ) represents the  $k$ -th low-resolution image
- $\mathbf{T}_k \in \mathbb{R}^{n \times n}$  is the  $k$ -th geometric warping matrix
- $\mathbf{B} \in \mathbb{R}^{n \times n}$  describes camera optical blur
- $\mathbf{D} \in \mathbb{R}^{m \times n}$  is a downsampling matrix of 1s and 0s
- $\mathbf{n}_k \in \mathbb{R}^m$  is the noise vector that corrupts  $\mathbf{y}_k$ .

# Final optimization problem

$$\begin{aligned} \text{minimize} \quad & \sum_{k=1}^K \|\mathbf{y}_k - \mathbf{D}\mathbf{B}\mathbf{T}_k\mathbf{x}\|_p + \lambda\rho(\mathbf{x}) \\ \text{subject to} \quad & \mathbf{0} \leq \mathbf{x} \leq \mathbf{1} \\ & \mathbf{0} \leq \mathbf{D}\mathbf{B}\mathbf{T}_k\mathbf{x} \leq \mathbf{1}, \quad 1 \leq k \leq K \\ & \mathbf{T}_k \cdot \mathbf{1} = \mathbf{1}, \quad 1 \leq k \leq K \\ & \mathbf{B} \cdot \mathbf{1} = \mathbf{1} \\ & \mathbf{t}_{k,i}^T \mathbf{m}_{k,i} = 0, \quad 1 \leq i \leq n, \quad 1 \leq k \leq K \\ & \mathbf{b}_i^T \mathbf{e}_i = 0, \quad 1 \leq i \leq n \end{aligned} \tag{17}$$

$\mathbf{D}$ ,  $\mathbf{B}$  and  $\mathbf{T}_k$  are **sparse matrices**.

# Open problems

- Dual function analysis for the optimization in Example 1, i.e., solution to Eq. (5)
- Does there exist a closed-form solution to the optimization problems?
  - If not, can a closed-form solution be obtained by dropping any of the constraints?
  - In that case, will the resulting solution be physically meaningful?
- How can the sparse matrix optimization be performed more efficiently?